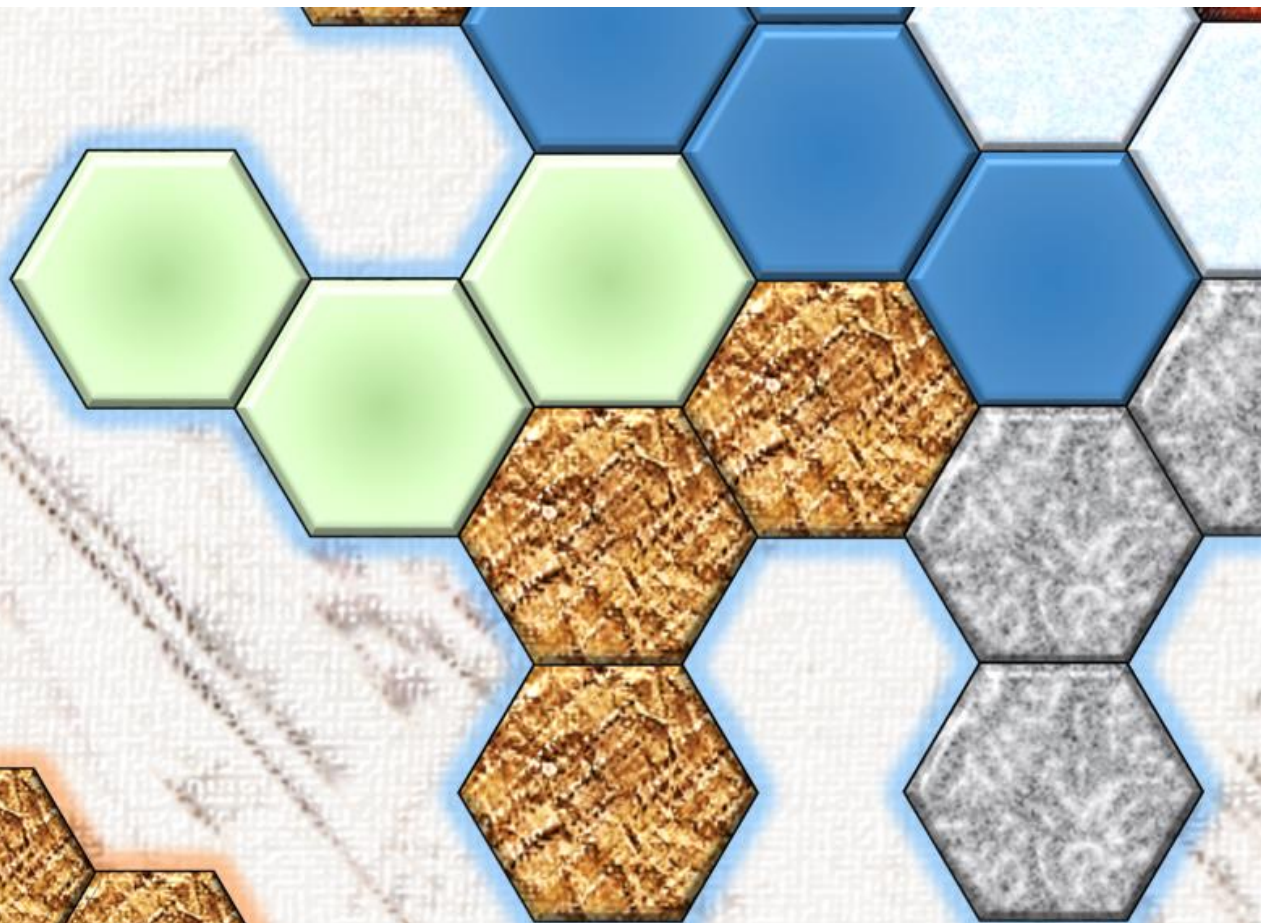
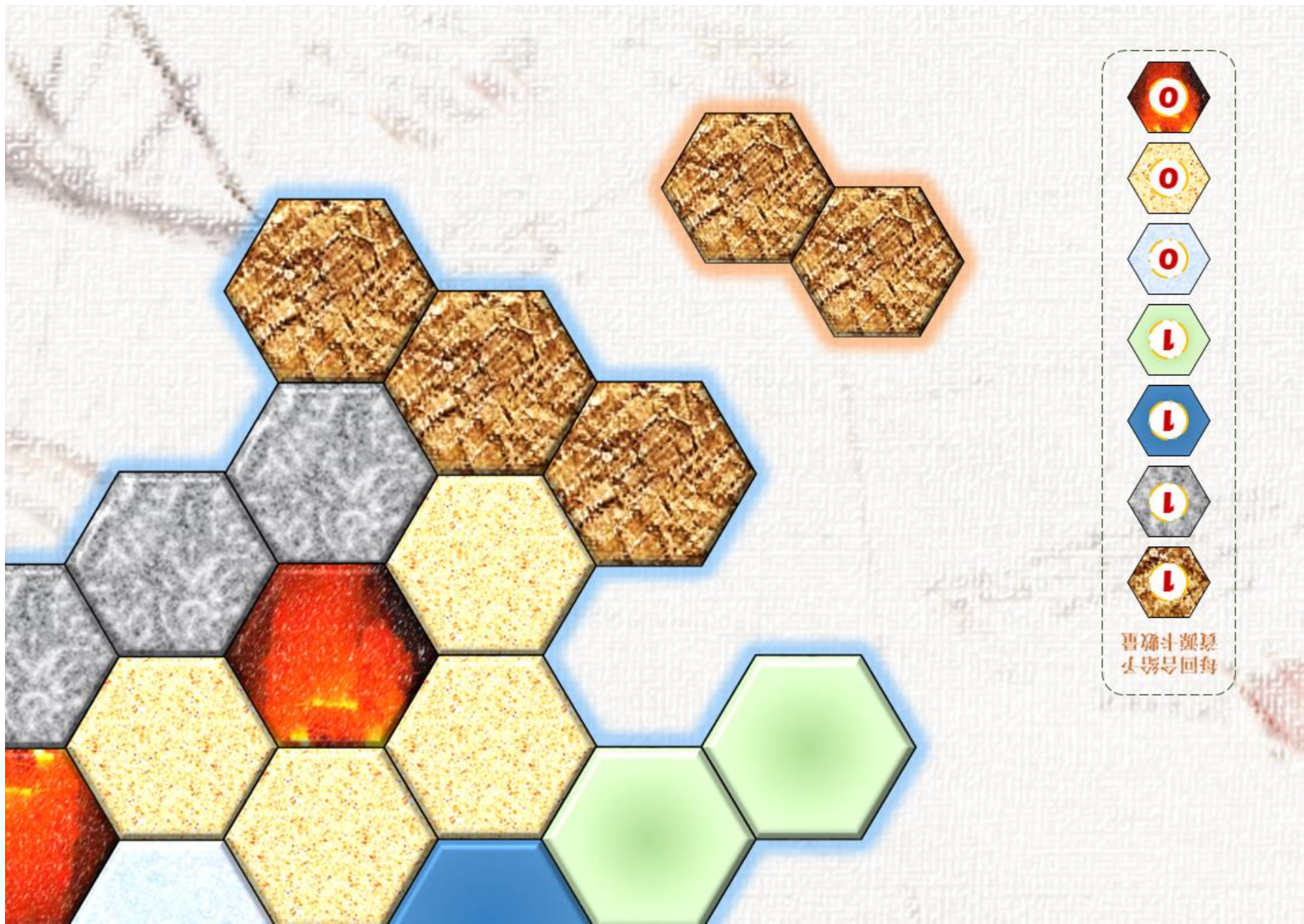


每回合給予
資源卡數量





每回合给予
资源卡数量

