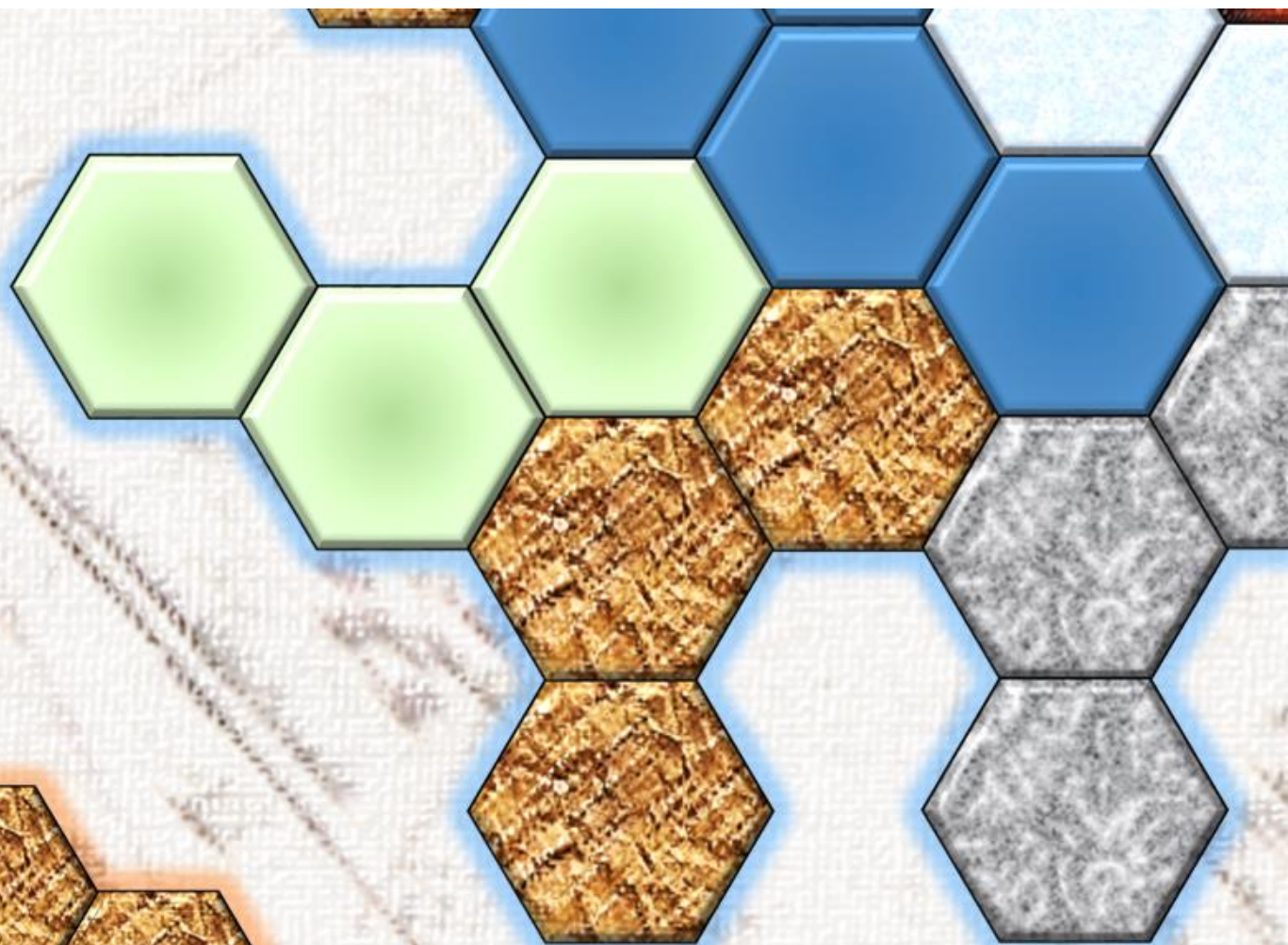
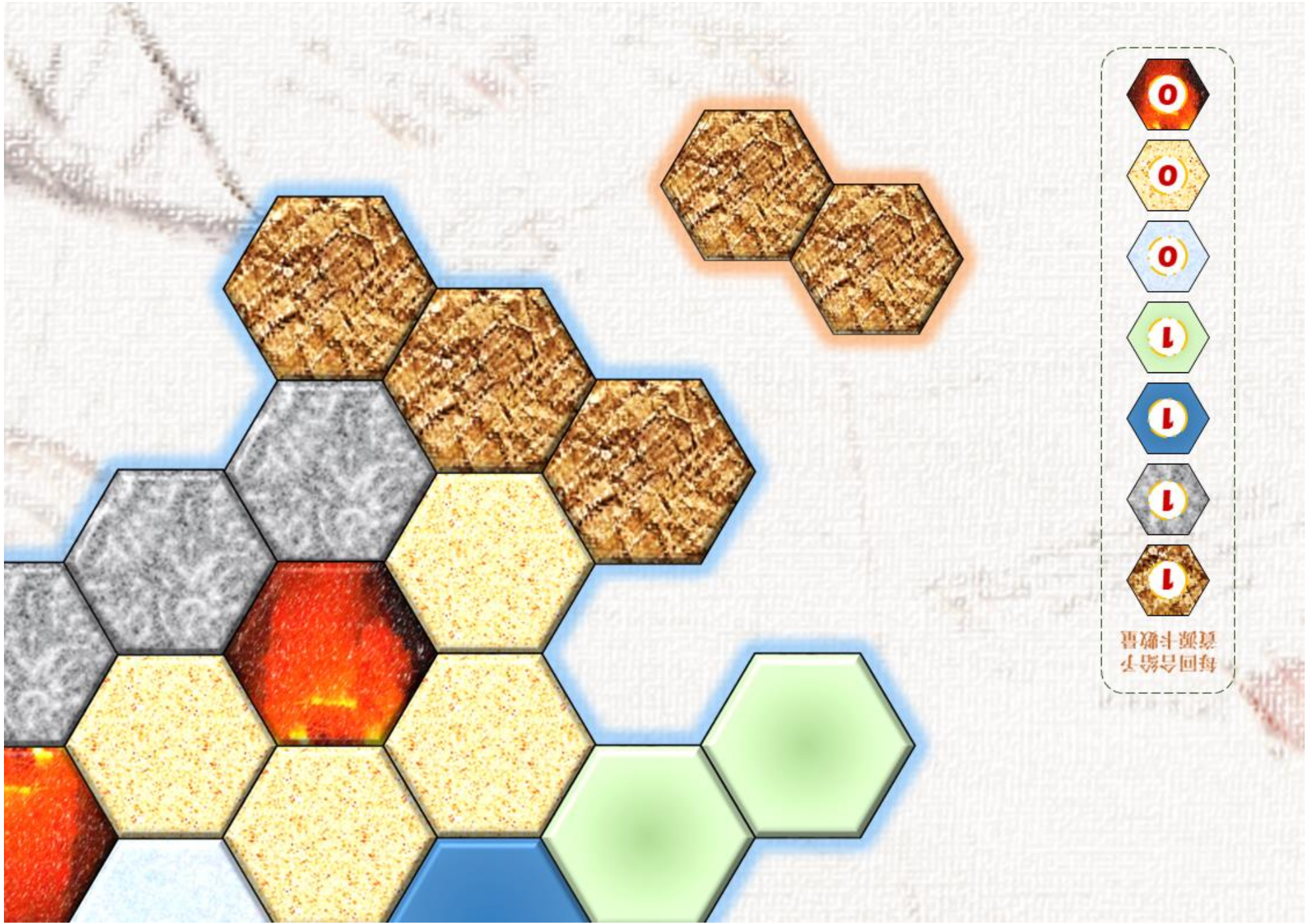


每回合給予
資源卡數量





每回合給予
資源卡數量



